

Allison Maller

3

Camarilla.

4

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Arnold Simpson

3

Camarilla.

2

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Gengis

3

Camarilla: Any Brujah controlled by another Methuselah can take a **D** action to untap Gengis and take control of him until the end of the turn. Gengis cannot block that action.

3

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Jaroslav Pascek

3

Camarilla Brujah Justicar: Jaroslav inflicts +2 damage with melee weapons. He can inflict 1 damage on each of your prey's Sabbat vampires as a **D** action. +1 intercept.

10

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Jeremy MacNeil

3

Camarilla.

7

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Joshua Tarnopolski

3

Camarilla: Allies and retainers cost Joshua 1 less pool or blood to recruit or employ. He gets +2 strength in combat with a Sabbat vampire.

7

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Marlena

3

Camarilla: Marlena does not tap when performing a recruit ally action. She can perform only 1 recruit ally action each turn.

5

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Maxwell

3

Camarilla: Once each turn, Maxwell can burn a blood to get +1 stealth on an action that requires Presence. If he doesn't have a title, he can call a referendum to become the Prince of Chicago as a +1 stealth political action.

9

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Mazz

3

Camarilla.

3

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Menele




3

Camarilla: During your untap phase, you may move 2 blood from Menele to a younger vampire in your uncontrolled region. +1 bleed.

10

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Pug Jackson



3

Camarilla primogen.

6

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Sir Ralph Hamilton



3

Camarilla: Ralph gets +1 strength in combat with a younger Camarilla vampire. Followers of Set, ♠ get +1 bleed when bleeding Ralph's controller.

6

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Steve Booth



3

Camarilla.

5

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Tayshawn Kearns



3

Camarilla.

4

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Tyler



3

Camarilla primogen: When Tyler diablerizes a vampire, she untaps and gains a blood from the blood bank. Once per turn, she may burn a blood to get +1 bleed or an additional vote.

9

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Antonio Veradas



3

Sabbat bishop: Antonio gets +1 stealth when equipping with a weapon. During your discard phase, Antonio may burn 1 blood to untap.

8

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Sebastian Goulet



3

Sabbat: Allies and retainers cost Sebastian 1 less blood or pool to employ or recruit. Once each action, he can burn 1 blood to get +1 bleed.

8

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Tobias Smith



3

Sabbat: Tobias can give any other non-titled Sabbat vampire you control with a capacity above 5 the title of bishop as an action.

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Adelaide Davis



3

Camarilla.

4

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David Morgan, The Scourge



3

Camarilla: David gets +1 intercept when attempting to block a vampire of capacity 2 or less.

3

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Dr. Douglas Netchurch



3

Camarilla.

6

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Esau



3

Camarilla: When Esau declares a bleed action, he may burn 1 blood to flip a coin. If it's heads, Esau gets an additional +1 bleed for that action. +1 bleed.

10

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Evan Klein



3

Camarilla.

5

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J. Oswald "Ozzy" Hyde-White



3

Camarilla primogen: During your untap phase, roll a 6-sided die. On a 1 or 2, Ozzy gets +1 stealth on a 5 or 6. Ozzy gets -1 bleed and +1 strength. This effect lasts until your next untap phase.

8

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Jason, The World's Voice



3

Camarilla primogen: If Jason is blocked, the blocking vampire burns 1 blood after the resulting combat. Once per action, Jason can burn 1 blood to get +1 bleed.

8

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Maris Streck




3

Camarilla Malkavian Justicar: Maris can burn a blood to give a blocking minion +1 intercept. She can take a +1 stealth action to allow you to look at and rearrange the top 3 cards of your library.

9

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Milo, The Invisible Horror



3

Camarilla.

3

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Persia, The Beautiful Statue

3

Camarilla: Once each action, Persia can burn 1 blood to get +1 intercept.

5

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Quentin King III

3

Camarilla Prince of Boston.

7

Illus. Lawrence Kelly
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Rachel Brandywine

3

Camarilla Prince of Cleveland: If Rachel is ready, at the end of your discard phase, you may place cards you discard during that discard phase in your library (shuffle afterward) if 1 bleed.

10

Illus. Alexander Sidorov
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Ruth McGinley

3

Camarilla primogen: Ruth gets first strike when striking with a gun.

6

Illus. Mark Stouffer
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Tony

3

Camarilla.

6

Illus. Scott McQuinn
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William Biltmore

3

Camarilla: Once each action, William can burn 1 blood to get +1 stealth, +1 bleed.

9

Illus. Peter Berglund
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Uncle George

3

Sabbat.

5

Illus. Mark Meyer, Jr.
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Alonzo Guillen

3

Camarilla: During your untap phase and your discard phase, if Alonzo is ready, you may burn the Edge to look at another Methuselah's hand.

6

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Amelia, The Blood Red Tears

3

Camarilla: After combat with Amelia, the opposing minion burns 1 blood or life.

5

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Casino Reeds

3

Camarilla Prince of Seattle: Casino may move up to 3 blood from himself to a younger Nosferatu in your uncontrolled region as an action. Casino inflicts +1 damage with ranged strikes (even at close range).

9

Illus: Christopher Shy

Cock Robin

3

Camarilla Nosferatu Justicar: Once per turn, when Cock Robin successfully performs an action that requires Animalism, he untaps at the end of the action. +1 strength.

10

Illus: Quinton Hoover

Darva Felispa

3

Camarilla.

3

Illus: Leaf Jones

Ellison Humboldt

3

Camarilla primogen: Princes cannot block Ellison. During a referendum, Ellison may burn a blood to force a ready prince to vote as Ellison's controller wishes. This can change the prince's votes.

9

Illus: Christopher Shy

Gemini

3

Camarilla: During your untap phase, if Gemini is ready, you may move a blood from a minion in your prey's uncontrolled region to his or her pool.

5

Illus: Christopher Shy

Gerard Rafin

3

Camarilla: During your untap phase, if Gerard is ready, you may look at 1 card at random from your prey's hand.

6

Illus: James Stowe

Jara Drory

3

Camarilla primogen: During your untap phase, you may look at 1 card at random from your predator's hand, and Jara may burn 1 blood to exchange that card with a card from your predator's ash heap.

7

Illus: Christopher Shy

Khalid

3

Camarilla primogen: During your master phase, if Khalid is ready, you may use a master phase action and discard a card that requires Obfuscate from your hand to gain a pool.

9

Illus: Christopher Shy

Krid

3

Camarilla.

2

Illus: Beddy Clooman

Kurt Densch

3

Camarilla: During your untap phase, you may look at the top card of your library, and Kurt may burn 1 blood to move that card to the bottom of your library. +1 intercept.

8

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Mouse

3

Camarilla.

2

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Tammy Walenski

3

Camarilla: Tammy gets 1 optional maneuver each combat.

8

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Wolfgang

3

Camarilla.

4

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Julio Martinez

3

Sabbat bishop: +1 strength. Julio may burn a blood to get +1 intercept when attempting to block a Camarilla vampire.

9

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Alfred Benezri

3

Sabbat bishop: Alfred gets -1 strength in combat with an ally.

6

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Annabelle Triabell

3

Camarilla primogen: Annabelle can give Toreador vampires +1 bleed for the remainder of the turn as a +1 stealth action that costs 1 blood. If that action is successful, Annabelle untaps.

9

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Antoinette, She Who Watches

3

Camarilla primogen.

6

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Barth


3

Camarilla: Vampires of capacity 3 or less controlled by your prey or predator get -1 stealth when Barth is ready and untapped.

5

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Enid Blount



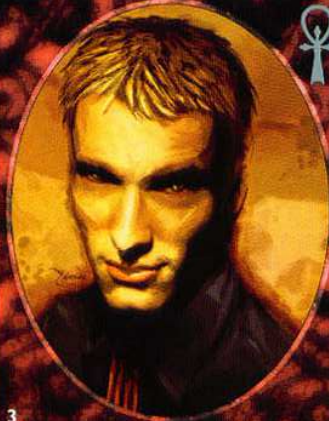
3

Camarilla: If Edith Blount is in your ready region, she may burn a blood to give Enid +1 stealth for the current action.

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Emerson Wilkeshire III



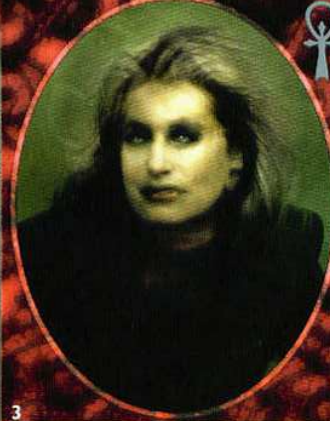
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Camarilla.

2

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Edith Blount



3

Camarilla: If Enid Blount is in your ready region, Edith gets an optional maneuver and an optional press each combat.

5

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Fleurdumal



3

Camarilla Prince of Miami: If Fleurdumal is blocked, she may burn 1 blood before combat to force the opposing minion's controller to play with an open hand during the resulting combat.

8

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Helena



3

Camarilla: If Helena is tapped and ready, she can burn a blood to be able to attempt to block and/or play reaction cards that require Auspex as if untapped for the remainder of the action. +1 bleed.

10

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Ira Rivers



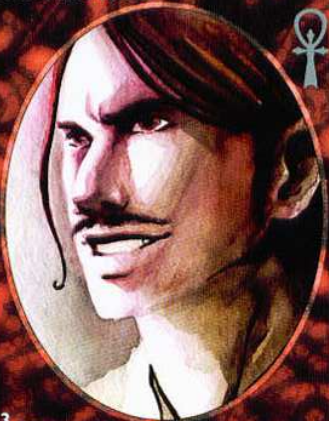
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Camarilla Prince of Dallas: Ira gets +1 intercept when attempting to block political actions. When Ira plays a card that requires Auspex, you may draw an additional card from your library (discard down to your hand size afterward).

7

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Joaquin Murietta



3

Camarilla: Joaquin gets an optional additional strike in the first round of combat. At long range, his strikes with guns are at +1 damage.

9

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Lucina




3

Camarilla primogen: Lucina gets +1 strength in combat with a vampire whose capacity is 4 or less. During your untap phase, if you control the Edge, Lucina gains 1 blood.

7

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Madame Guil



3

Camarilla Toreador Justicar: +1 bleed.

10

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Sir Henry Johnson

3

Camarilla.

4

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Suzanne Kadim

3

Camarilla: +1 bleed

7

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Yvette, The Hopeless

3

Camarilla.

3

Illus: Leif Jones ©2008 CEP M. All Rights Reserved

Creamy Jade

3

Sabbat.

5

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Almiro Suarez

3

Camarilla.

2

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Anastasz di Zagreb

3

Camarilla Tremere Justicar: If there are any other justicars ready, Anastasz gets 1 fewer vote from his justicar title. Anastasz may steal 1 blood as a ranged strike.

8

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Carna, The Princess Witch

3

Camarilla primogen: During your untap phase, Carna can burn one of her retainers to gain 2 blood. +1 intercept.

7

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Cohn Rose

3

Camarilla.

5

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Ehrich Weiss

3

Camarilla.

3

Illus: Quinton Hoover ©2008 CEP M. All Rights Reserved

Erichtho



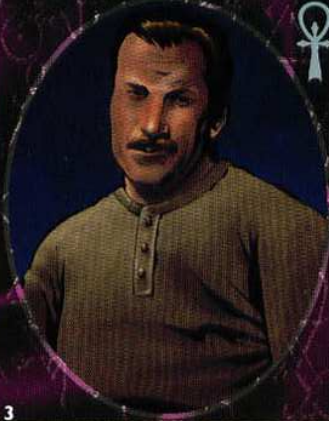
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Camarilla: Actions to recruit or employ mages cost Erichtho 1 less pool or blood.

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Eugenio Estevez



3

Camarilla.

6

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Kyoko Shinsegawa



3

Camarilla: Kyoko cannot hunt as normal. She may hunt by stealing a blood from another ready vampire as a +1 stealth Ⓚ action.

5

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Lille Haake



3

Camarilla primogen: Lille gets +1 bleed when bleeding a Methuselah who controls a ready Sabbat vampire. During your master phase, you may use a master phase action to discard a card from your hand.

9

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Lucas Halton



3

Camarilla Prince of Houston: Once each turn, when Lucas blocks an action, he may burn a blood instead of tapping for the successful block (before combat occurs).

10

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Masika St. John



3

Camarilla.

3

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Oliver Thrace



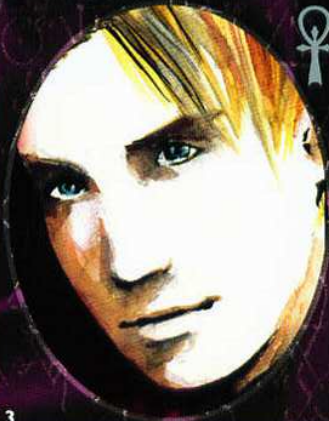
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Camarilla: Vampires opposing Oliver in combat may not end combat as a strike. Once each action, he may burn a card that requires Thaumaturgy from your hand to get +1 bleed.

9

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Pieter van Dorn



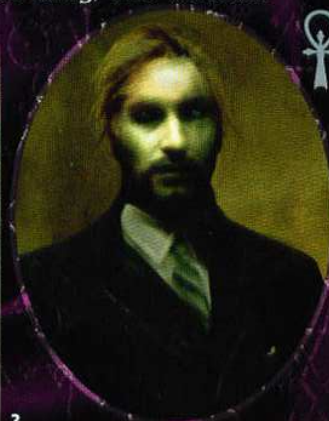
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Camarilla: Pieter may burn a blood from a ready Tremere as a Ⓚ action.

4

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Valois Sang, The Watcher



3

Camarilla.

6

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Virstania, The Great Mother



3

Camarilla: If Virstania is ready, any ready slave Gargoyle may remove his or her slave status and become an Independent vampire as a +1 stealth action, and non-slave Gargoyles can bleed at +1 bleed as a D action that costs a blood.

7

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Alejandro Aguirre



3

Sabbat: If Alejandro is ready, he may tap before range is determined in any combat that does not involve him to inflict 1 unpreventable damage on each combatant.

5

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The Rose



3

Sabbat.

5

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Alan Sovereign



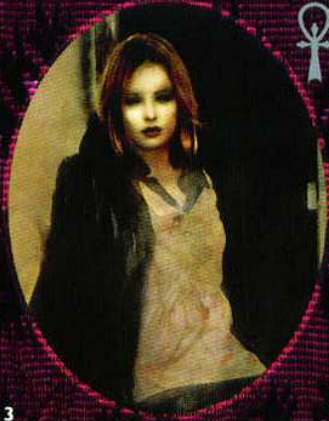
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Camarilla: When you play an investment card, add an additional counter to it from the blood bank.

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Catherine du Bois




3

Camarilla.

5

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Diana Vick



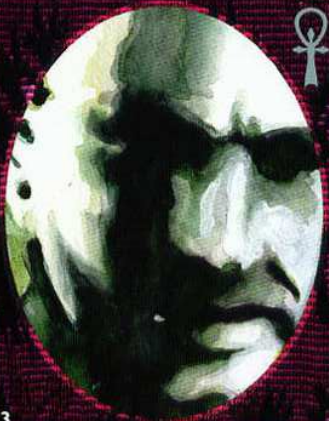
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Camarilla.

3

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Earl



3

Camarilla.

4

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Edward Vignes



3

Camarilla: You may burn a card that requires Dominate from your hand to cause an action directed at Edward to fail.

6

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Elena Gutierrez



3

Camarilla.

4

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Gracis Nostinus



3

Camarilla Primogen: If a younger vampire attempts to block Gracis and fails, tap that vampire at the end of the action.

7

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Horatio Ballard



3

Camarilla: If Horatio doesn't have a title, he can call a referendum to become the Prince of Chicago as a +1 stealth political action.

7

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Hrothulf



3

Camarilla: If you control the Edge, Hrothulf can burn it to enter combat with a ready minion controlled by another Methuselah as a Ⓚ action.

8

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Ilyana Ravidovich



3

Camarilla: You get 2 additional votes in any referendum to call a blood hunt on Ilyana. Once each action, Ilyana may burn 1 blood to get +1 intercept.

5

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Katarina Kornfeld



3

Camarilla primogen: If another ready vampire you control is a prince, Katarina gets +1 stealth.

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Lana Butcher



3

Camarilla.

3

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Lucinde, Alastor



3

Camarilla Ventrue Justicar: Lucinde can enter combat with any ready non-Camarilla vampire controlled by another Methuselah as a Ⓚ action. During your untap phase, you can burn the Edge to give Lucinde 1 blood from the blood bank.

10

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Marcus Vitel



3

Camarilla Prince of Washington, D.C.: Marcus can burn a retainer as a +1 stealth Ⓚ action. While Marcus is ready and a prince, Sabbat vampires you control get +1 bleed when bleeding a Methuselah who controls a ready Camarilla vampire.

10

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Victorine Lafourcade



3

Camarilla Prince of Atlanta: When a vampire of capacity 4 or less is bleeding you, you may burn the Edge to cause the action to fail. Victorine gets an optional press each combat.


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Edward Neally



3

Sabbat: If Edward is ready, you can use a master phase action to increase your hand size by 1 card for the remainder of the turn. Edward can look at your prey's hand as a +1 stealth  action that costs 1 blood.

7

Illus: Mike Huddleston

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